

CLAIMS

Claims 1-4 (canceled)

5. (currently amended) A game machine, comprising:

an operating portion, which outputs a signal in accordance with a player's operation for proceeding a game;

a signal detector, which detects either a consecutive signal within a predetermined period of time or an intermittent signal within a predetermined period of time from the operating portion; a prompter, which prompts a player to determine whether to change a speed of progress in the game when either the consecutive signal or the intermittent signal is detected;

a determination receiver, which receives a player's determination regarding the change of the speed of progress in the game; and

a speed changer, which changes the speed of progress in the game in accordance with the player's determination when the player's determination is received,

a prompt controller, which controls the prompter so as to prompt the player to determine whether to change the speed of progress in the game after the current game is completed, when either the consecutive signal or the intermittent signal output from the operating portion is detected during the game is proceeded.

6. (currently amended) The game machine as set forth in claim 5, further comprising a restorer, which restores the speed of progress in the game changed in accordance with the player's determination to an initial speed of progress of the game, when a restore signal from a restore signal generator after completion of the game is received.